

Chapter 8. Billiards

*pinball!simulator
billiards*

Solution 8.1: A pinball simulator. *Examples of pretty pinballs are A. Prügel-Bennett's `xpinball.c` and W. Benfold's java programs, available at ChaosBook.org/extras*

Solution 8.4: Billiard exercises. *Korsch and Jodl [1.16] have a whole book of numerical exercises with billiards, including 3-disks.*